
1. Python (50 Questions)

1. What are the key features of Python?
2. Explain the difference between lists and tuples in Python.
3. How does Python handle memory management?
4. What is the significance of the Global Interpreter Lock (GIL)?
5. What is a virtual environment, and why is it used in Python projects?
6. How do you create a virtual environment in Python?
7. Explain the concept of "Pass by Reference" vs "Pass by Value" in Python.
8. What are Python's built-in data types? Provide examples.
9. What is the difference between `range()` and `xrange()` (in Python 2.x)?
10. Explain list comprehension with an example.
11. **What are `*args` and `kwargs` used for in function definitions?
12. What is a lambda function? How is it different from a regular function?
13. How do you handle exceptions in Python?
14. What is the difference between `try-except` and `try-finally` blocks?
15. What are decorators in Python? Give an example use-case.
16. What are generators in Python? How do you create one?
17. What is the difference between `yield` and `return` in Python?
18. Explain the concept of iterators and iteration in Python.
19. How do you manage file I/O (reading and writing files) in Python?
20. What are modules and packages in Python?
21. How do you install external libraries in Python?
22. What is PEP 8, and why is it important?
23. What is the difference between Python 2 and Python 3?
24. Explain the use of `self` in Python class methods.
25. What is the difference between a class method and a static method in Python?
26. Explain inheritance in Python with a simple example.
27. What is multiple inheritance? How is it handled in Python?
28. What are `__init__` and `__new__` methods in Python classes?
29. Explain polymorphism in Python with an example.
30. What are `__str__` and `__repr__` methods used for?
31. What are shallow copy and deep copy?
32. Explain how to use the `with` statement for resource management.
33. What is slicing in Python? Provide examples.
34. What are *Pythonic* ways of programming? Give an example.
35. Explain the difference between `is` and `==` operators.
36. What are Python's built-in data structures (list, tuple, set, dict)?
37. What is a dictionary in Python? How do you iterate over it?
38. How do you sort a list in Python? Explain different approaches.
39. What are list methods like `append()`, `extend()`, and `insert()`?
40. Explain how Python's `in` keyword works with sequences.
41. How do you perform JSON parsing in Python?
42. What is the purpose of the `pip` tool?
43. What is the difference between `map()`, `filter()`, and `reduce()` functions?
44. Explain how to handle command-line arguments in Python scripts.
45. What is the purpose of the `if __name__ == "__main__":` statement?

46. How do you make a script executable from the command line in Python?
 47. Explain the concept of monkey patching in Python.
 48. How do you perform unit testing in Python?
 49. What is a virtual environment and why do we use `venv` or `virtualenv`?
 50. How do you work with regular expressions (regex) in Python?
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2. C Language (40 Questions)

1. What are the basic data types in C?
2. Explain the difference between `printf()` and `scanf()`.
3. How does the `sizeof` operator work in C?
4. What is the difference between `++i` and `i++`?
5. Explain pointers in C. How do you declare and use them?
6. What is the difference between a pointer and an array?
7. How do you dynamically allocate memory in C?
8. What is the purpose of `malloc()`, `calloc()`, `realloc()`, and `free()`?
9. Explain the concept of pointer arithmetic.
10. What are function pointers and how can they be used?
11. What is a segmentation fault? Give common reasons it occurs.
12. Explain the structure of a C program (header files, main function, etc.).
13. What are storage classes in C? (auto, static, extern, register)
14. Describe how arrays and strings are handled in C.
15. Explain the difference between `struct` and `union`.
16. How do you pass an array to a function in C?
17. What is recursion? Provide a simple example in C.
18. What is `typedef` used for in C?
19. What are macros, and how do you define them in C?
20. Explain the difference between `#include <file>` and `#include "file"`.
21. How do you handle command-line arguments in C?
22. What is the function prototype in C?
23. What are header guards and why are they used?
24. Explain the concept of undefined behavior in C.
25. What is the difference between `break` and `continue` statements?
26. How do you implement error handling in C?
27. What is the difference between `exit(0)` and `exit(1)`?
28. Explain how to return multiple values from a function in C.
29. What is the purpose of the `volatile` keyword?
30. How do you swap two variables without using a third variable in C?
31. Explain the difference between `const char* p` and `char* const p`.
32. What is the difference between `getc()`, `getchar()`, `scanf()`, and `fgets()`?
33. Explain how to read and write files in C.
34. What is a function pointer array? Provide a use case.
35. Explain the difference between compilation and linking.
36. What is the role of a makefile in C projects?
37. Describe the process of passing structures to functions.
38. What are enumerations (`enum`) in C?
39. How does type casting work in C?

40. Explain the difference between call by value and call by reference in C.

3. Data Structures & Algorithms (DSA) (40 Questions)

1. What is an array? How is it different from a linked list?
2. Explain the differences between a stack and a queue.
3. What is a linked list? Describe its types (singly, doubly, circular).
4. How do you reverse a linked list?
5. Describe the concept of a stack and its operations (push, pop, peek).
6. Explain queue operations (enqueue, dequeue).
7. What is a priority queue? How is it implemented?
8. Explain the concept of hashing.
9. What is a collision in hashing, and how can it be handled?
10. Describe the difference between a binary search tree (BST) and a heap.
11. What is the difference between a binary tree and a BST?
12. How do you traverse a binary tree (inorder, preorder, postorder)?
13. What is a balanced binary tree? Give examples.
14. Explain depth-first search (DFS) vs breadth-first search (BFS).
15. Describe how to implement a graph using adjacency list and adjacency matrix.
16. What is the difference between directed and undirected graphs?
17. Explain topological sort. In which scenarios is it used?
18. What is the time complexity of common sorting algorithms (Quick, Merge, Bubble, Insertion, Selection)?
19. Explain merge sort and its complexity.
20. What is the worst-case complexity of quicksort, and how can it be improved?
21. Compare the advantages of merge sort over quicksort and vice versa.
22. Explain binary search. What is its time complexity?
23. How do you find the middle element of a linked list in one pass?
24. What is a Fibonacci series? Write a simple algorithm to generate it.
25. Describe the concept of dynamic programming. Give an example problem.
26. What is memoization? How is it different from tabulation in DP?
27. Explain the concept of greedy algorithms. Provide an example.
28. How do you detect a cycle in a linked list?
29. Explain the Floyd's cycle-finding algorithm.
30. What is a spanning tree? Differentiate between MST algorithms (Kruskal's, Prim's).
31. Describe the shortest path algorithms (Dijkstra, Bellman-Ford).
32. What is the difference between a recursion and an iteration approach?
33. Explain how to find the maximum subarray sum (Kadane's algorithm).
34. How do you determine if a given tree is a BST?
35. Explain the concept of backtracking with an example (e.g., N-Queens).
36. What are the different ways of collision resolution in hashing (chaining, open addressing)?
37. Explain how to implement a min-heap and max-heap.
38. What is the time complexity of heapify and building a heap?
39. How do you perform a heap sort, and what is its complexity?
40. Explain the difference between best case, average case, and worst case complexity.

4. Java OOPS (40 Questions)

1. What is OOP, and why is it important?
 2. Explain the four pillars of OOP (Encapsulation, Inheritance, Polymorphism, Abstraction).
 3. How do you define a class and an object in Java?
 4. What is the difference between a constructor and a method?
 5. Explain method overloading vs method overriding in Java.
 6. What is inheritance? Provide an example.
 7. What are access modifiers in Java (public, private, protected, default)?
 8. Explain the concept of encapsulation with a code example.
 9. What is the difference between an interface and an abstract class?
 10. Explain how multiple inheritance is handled in Java.
 11. What is the significance of the `this` keyword?
 12. What is the use of the `super` keyword in inheritance?
 13. How does Java achieve polymorphism?
 14. Explain dynamic method dispatch with an example.
 15. What is the difference between compile-time and run-time polymorphism?
 16. How do you prevent a class from being extended in Java?
 17. What is the role of the `static` keyword in Java?
 18. Explain the difference between instance variables and class variables.
 19. What are inner classes in Java? Why use them?
 20. Explain the concept of packages in Java.
 21. What is the significance of the `final` keyword (class, method, variable)?
 22. Describe the constructor chaining in Java.
 23. What is an abstract method? Give an example.
 24. Explain the difference between `==` and `.equals()` in Java.
 25. How does Java handle memory management and garbage collection?
 26. What is the difference between Stack memory and Heap memory?
 27. Explain the `String` pool in Java.
 28. What is the difference between `String`, `StringBuilder`, and `StringBuffer`?
 29. Describe how exceptions are handled in Java.
 30. What is the difference between checked and unchecked exceptions?
 31. What is the purpose of the `throws` keyword in a method signature?
 32. Explain `try-with-resources` statement in Java.
 33. What are generics in Java? Why are they used?
 34. What are collections in Java? Name some common collection classes.
 35. Explain the differences among `ArrayList`, `LinkedList`, and `Vector`.
 36. What is the difference between `HashMap` and `Hashtable`?
 37. How do you iterate over a collection in Java?
 38. Explain the concept of autoboxing and unboxing.
 39. How do you implement a custom exception in Java?
 40. What are the main principles to write clean and maintainable OOP code in Java?
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5. HTML & CSS (40 Questions)

1. What is the basic structure of an HTML document?
 2. Explain the difference between block-level and inline elements.
 3. What are semantic HTML elements? Give examples.
 4. What is the purpose of the `<!DOCTYPE html>` declaration?
 5. How do you include external CSS in an HTML page?
 6. Explain the difference between `<link>` and `@import` for CSS.
 7. What are the different types of CSS (inline, internal, external)?
 8. Explain the CSS box model.
 9. What is the difference between `margin` and `padding`?
 10. What are CSS selectors? Describe different selector types.
 11. How do you target elements by ID vs class in CSS?
 12. What is the difference between `display: none` and `visibility: hidden`?
 13. What is the purpose of the `float` property in CSS?
 14. Explain how to clear floats in CSS.
 15. What is the difference between relative, absolute, fixed, and static positioning?
 16. How do you center a `<div>` horizontally using CSS?
 17. What are pseudo-classes and pseudo-elements in CSS?
 18. Explain how media queries are used for responsive design.
 19. What is the difference between `em` and `rem` units?
 20. How do you implement CSS resets or normalize CSS?
 21. What are HTML5 form elements and how are they useful?
 22. Explain the `<canvas>` element in HTML5.
 23. What is the difference between `<section>` and `<div>`?
 24. How do you optimize a website's performance from a CSS perspective?
 25. Explain the concept of specificity in CSS.
 26. What are `inline-block` elements in CSS?
 27. How do you use Flexbox for layout?
 28. What is CSS Grid, and how does it differ from Flexbox?
 29. How do you use transitions and transformations in CSS?
 30. What is the purpose of vendor prefixes (e.g., `-webkit-`, `-moz-`)?
 31. Explain the concept of responsive design.
 32. How do you incorporate fonts using `@font-face`?
 33. What is the difference between `position: absolute` and `position: fixed`?
 34. Describe how to create a dropdown menu in pure HTML/CSS.
 35. How do you add comments in HTML and CSS?
 36. What is the difference between `` and `<div>` elements?
 37. How do you handle browser compatibility issues in CSS?
 38. What are `meta` tags in HTML, and why are they important?
 39. How can you embed audio and video in HTML5?
 40. Explain how to make images responsive in HTML/CSS.
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6. JavaScript (40 Questions)

1. What are the different data types in JavaScript?
 2. Explain the difference between `var`, `let`, and `const`.
 3. What is hoisting in JavaScript?
 4. Explain how scoping works in JavaScript.
 5. What are closures? Provide an example.
 6. How does JavaScript handle asynchronous operations?
 7. What is the event loop in JavaScript?
 8. Explain callback functions and give an example scenario.
 9. What are promises in JavaScript?
 10. What is `async/await`, and how does it simplify asynchronous code?
 11. Explain the concept of `this` keyword in JavaScript.
 12. What is prototypal inheritance, and how does it differ from classical inheritance?
 13. Explain the difference between `==` and `===`.
 14. What are arrow functions, and how are they different from regular functions?
 15. What is the difference between `null` and `undefined`?
 16. Explain how to handle errors in JavaScript (`try/catch/finally`).
 17. What is the difference between synchronous and asynchronous code?
 18. How do you manipulate the DOM using JavaScript?
 19. Explain event bubbling and event capturing.
 20. What are higher-order functions in JavaScript?
 21. Describe the difference between `map()`, `forEach()`, `filter()`, and `reduce()`.
 22. What are template literals in ES6?
 23. Explain how to clone an object in JavaScript.
 24. What are modules in JavaScript (`import/export`)?
 25. Explain the concept of `strict mode`.
 26. How do you debounce or throttle a function in JavaScript?
 27. What are the different ways to create objects in JavaScript?
 28. What is the difference between function declaration and function expression?
 29. Explain how JSON is used in JavaScript.
 30. What are some common array methods in JavaScript?
 31. How do you handle cross-browser compatibility in JavaScript?
 32. What is the `DOMContentLoaded` event?
 33. Explain the difference between `window.onload` and `document.onload`.
 34. What are Web APIs in JavaScript? Provide examples.
 35. What is the Fetch API, and how does it compare to XMLHttpRequest (XHR)?
 36. Explain how `localStorage` and `sessionStorage` work.
 37. What is the purpose of the `new` operator in JavaScript?
 38. How do you create and dispatch custom events in JavaScript?
 39. What is event delegation? Why is it useful?
 40. Explain how you would debug JavaScript code.
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7. SQL & NoSQL (40 Questions)

1. What is a relational database? Give some examples of RDBMS.
 2. Explain the difference between SQL and MySQL.
 3. What are the different types of SQL statements (DDL, DML, DCL, TCL)?
 4. Explain the concept of primary key, foreign key, and unique key.
 5. What is normalization, and why is it used?
 6. Explain the different normal forms (1NF, 2NF, 3NF, BCNF).
 7. What is denormalization? When would you use it?
 8. How do you use the JOIN clauses (INNER, LEFT, RIGHT, FULL)?
 9. What is the difference between WHERE and HAVING clauses?
 10. Explain the concept of subqueries in SQL.
 11. What is an index, and how does it improve query performance?
 12. What are clustered and non-clustered indexes?
 13. What is the difference between DELETE and TRUNCATE?
 14. Explain the concept of transactions in SQL.
 15. What are ACID properties in database transactions?
 16. How do you implement a stored procedure in SQL?
 17. What is a trigger? Give an example scenario.
 18. How do you use aggregate functions (COUNT, SUM, AVG, MIN, MAX)?
 19. Explain the GROUP BY clause and when to use it.
 20. What is the difference between UNION and UNION ALL?
 21. How do you handle NULL values in SQL?
 22. What are constraints in SQL (NOT NULL, CHECK, DEFAULT)?
 23. Explain the difference between a database view and a table.
 24. What are common performance optimization techniques in SQL?
 25. How do you backup and restore a database?
 26. What is a NoSQL database, and how is it different from SQL databases?
 27. Explain the main categories of NoSQL databases (Key-Value, Document, Column, Graph).
 28. When would you choose NoSQL over SQL?
 29. Give examples of popular NoSQL databases (MongoDB, Cassandra, Redis, Neo4j).
 30. Explain the CAP theorem in the context of distributed databases.
 31. How does sharding work in NoSQL databases?
 32. What is replication, and how is it implemented in NoSQL databases?
 33. How do you query data in MongoDB (basics of find, insert, update, delete)?
 34. What is the difference between a collection and a document in MongoDB?
 35. Explain eventual consistency in NoSQL databases.
 36. What is MapReduce, and how is it used in NoSQL systems?
 37. How do you handle schema changes in NoSQL databases?
 38. Explain the difference between vertical scaling and horizontal scaling.
 39. What are some challenges of using NoSQL databases?
 40. In what scenarios is a relational SQL database still preferred over NoSQL?
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